BRAINSTORMING GAMES





SURVIVE ON THE BRIDGE



20/60 Minutes

Team Spirit & Strategy (In/Out)





• There will be cardboards prepared for you to build a bridge with. Each team will be provided with the same amount of materials.

• There are two options:

- 1. Bridge for humans : Everyone has to be able to stand on it without the bridge collapsing.
- 2. Bridge for remote control car : The remote control car has to drive crossing bridge without the bridge collapsing.

EGG DROP



30/60 Minutes

Team Spirit & Creativity (In/Out)





Each team will get materials to craft an egg package. Brainstorm and manage to protect the egg from a fall.
When time's up, each team has to present its package.
Let's see which team manages to keep the egg unbroken.

STRUCTURE BUILDING



30/120 Minutes

Team Spirit & Creativity (In/Out)





- Each team will be given limited resources and a plan to build a structure within a limited time.
- After finishing the building, each team has to present its structure and test its stability.
- There will be 3 rewards or more (e.g. tallest, strongest, most creative..)

DRAW WHAT YOU SEE



- Separated in several groups, 2/3 people per group will be the drawers.
- Then 5 members are shown a picture of a famous Thai monument and have to

 - explain what they saw to the rest of the group.
- explanations they just received to the drawers.
- The drawers then draw what they understood from the mimics.

Team Spirit & Brainstorming (In/Out)

20/30 Minutes





• The main group then mimics the

REPAIR A BIKE



40/90 Minutes

Team Spirit & Brainstorming (In/Out)





- Stand in circle.
- One person stands straight in the middle.
- Team members standing in circle push the on in the middle.
- Try to save and to not let fall that person.
- Change the person in the middle after a while.

TRUST LEAN



10/20 Minutes

Team Spirit & Icebreaking (In/Out)





- Stand in circle.
- One person stands straight in the middle.
- Team members standing in circle push the on in the middle.
- Try to save and to not let fall that person.
- Change the person in the middle after a while.

HOLEY PIPES



- You will be given a bucket full of water and a perforated pipe.
- You will have to take the water from the bucket using a cup and pour into the pipe.
- At the bottom of the pipe will be a ball that you have to take off by using water.
- Try to put as much as water as you can with any technique until you can get the ball.
- The winr first.

Cohesion & Strategy (Out)

10/20 Minutes





• The winner will be the team that gets the ball

MISSING PUZZLES



- Each group will be provided with puzzles. • The group that finishes first wins.
- The thing is, puzzles are incompletes and the missing pieces will be found in other groups puzzle boxes.
- Negotiate in order to obtain your missing puzzle pieces.

30/60 Minutes

Negotiation & Strategy (In)





SUPERMAN BOTTLE



10/20 Minutes

Cohesion & Strategy (In/Out)





- Players must lie on a rope held by other team members.
- Players on the rope will have to catch a bottle while being lifted by teammates.
- Person on the rope must change at each lap.

SELLING EACH OTHER



- Pair up and choose who will be n° 1 and n°2. • N°1 gathers as many infos about n°2 in order to sell that person.
- After a while, you switch.
- Each pair goes out and the seller present its partner.
- The one being sold need to be silent whether info is correct or not.
- selling.
- After it is done, it's time to sell yourself. And discuss how everybody feels.

10/20 Minutes

Team Spirit & Icebreaking (In/Out)





• Audience can ask question when finished

PAPER KING



10/20 Minutes

Strategy & Team Cohesion (In)





- Two players will be stuck together. The other team members will have to put cover them with A4 paper sheets.
- A4 Sheets must not fall or touch each other.
- The team witht the most A4 Sheets on the duo will win.

HUNGER GAME



- There will be many colorful balls with different points lying on the ground.
- There will be an assigned role for each participant such as Collector, Attacker and Defender.
- can.
- be the winner.

Strategy & Sporty (In/Out)

10/30 Minutes





- Do your job ; get and save as many balls as you

• You can steal from other group's collector or from their base, depends of your strategy. • The team reaching first the assigned score will

FORT BUILDING



- Teams will be supplied with materials such as sheets, cardboard boxes, tents, play tunnels and duct tapes.
- You will have up to 30 minutes to build a fort.
 You can add special features such as moats, flags, drawbridges or secret rooms to make your fort more remarkable.
- Once finished, you will attempt to destroy your opponent's structure with a remote-control car.

20/30 Minutes

Team Spirit & Creativity (Out)





PAPER PLANE



- stock.

20/30 Minutes

Creativity & Brainstorming (In/Out)





• You will be divided into groups and given a card

• Each team will have 10 to 15 minutes to come up with the best long-distance paper plane design. Also give your toy aircraft a name ! • Compete in a long hallway or outside to see who's the best engineer !





BACK OF THE NAPKIN



Strategy & Creativity (In)

10/20 Minutes





• The teams will be presented with a variety of open-ended problems (e.g. work related, imaginary or environmental problems) • Every team gets a napkin and a pen that team members will have to use in order to sketch or write their solution on after they've discussed the problem and found a solution. • Then, these will be presented to the rest of the players.

TIED UP



- Players will be divided into teams. Team members will be placed into circles facing each other.
- Use ropes or shoestrings to tie their wrists to their neighbor's wrist.
- Then, give them a task that they must complete while tied up.

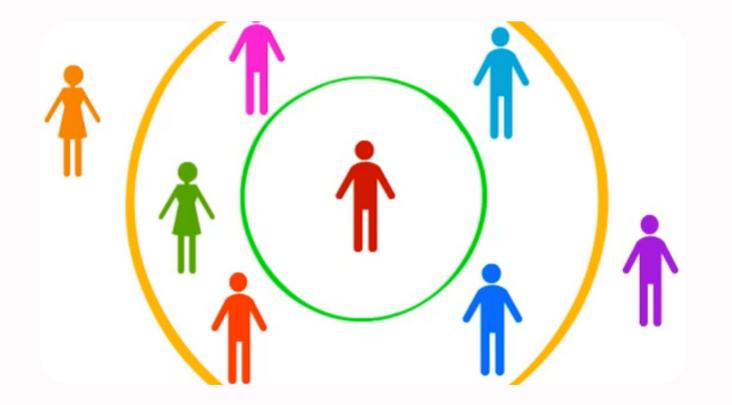
Team Spirit & Sporty (In/Out)

10/20 Minutes



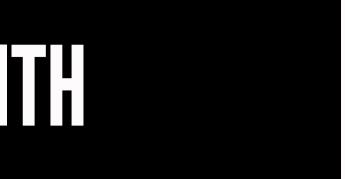


HOW COMFORTABLE ARE YOU WITH



20/30 Minutes

Communication & Icebreaking (In/Out)





• There are three overlapping circles. The smallest is insidea larger one that is inside the largest. • The center represents when you are the most comfortable with the topic.

• You will have to place yourself in these circles according what you feel about the given subject. • You can be out of the circles, explain the improvements to be made on these subjects so that you can fit into the cirlces.



BIRD EYE VIEW



- Choose some picture (usually your logo). • Plan how to make everyone in your group to reproduce that picture. Organize it and try to
- make it as similar as you can.
- When you finish, the drone will go up and capture your result.
- We can provide T-Shirts with the colour of your logo on demand.
- Make it as your great memory of the team !

Team Spirit & Cohesion (Out)

20/40 Minutes





CONTACT OUR TEAM



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STRONGER TOGETHER WITH TEAM BUILDING BKK





<u>Check our Youtube Channel</u>





